

An Efficient Intrusion Detection System for Automotive in-Vehicular Network

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Abstract—A Controller Area Network (CAN) is a vigorous bus designed for vehicle to permit communication between Electronic Control Unit (ECU) devices to transfer information and to give the desired output to the driver. The CAN bus protocol uses a broadcast network without an integral encryption mechanism, since it is designed with lack of security. Recently, it is revealed that CAN bus can also be attacked remotely which can cause a major defect on the traffic safety. To detect various unknown attack type that occurs during normal data identification and even to detect the anomaly in general, the plan is to design a neural network architecture that identifies intrusion on the CAN by monitoring CAN traffic. By using a novel unsupervised learning approach called GAN, both familiar and unknown intrusion scenarios are identified. This detection is based on deep learning system that grasp data structure of the high dimensional CAN bus in which, unique message types are passed at various time. This method can evaluate synthetic data.

Index Terms— LSTM, Autoencoder, Generative Adversarial Network (GAN).

I. INTRODUCTION

Nowadays we can see that automobiles are not completely depending on mechanical systems instead of that, it combined with many smart functions of modern embedded electronics. The combination of electronics and its connection have upgraded the comfort, functionality, and safe driving in vehicle. To provide the needy operation in automobiles, the Controller Area Network (CAN) is the most-commonly utilized communication protocol, where Electronic Control Units (ECUs) are connected that transfers the information through CAN bus in the vehicle. Since CAN bus is developed with less security that causes a new attack surface to penetrate the in-vehicle communication network, the number of ECU devices connected in vehicle which was initially designed as a close loop system [1]. The CAN bus is a communication protocol developed for efficient communication between ECU without the need of host computer in the vehicle. A CAN bus work by means of a transmitting method such that when single gadget is transmitting a message means, every other gadget attached to the bus can collect it [2]. At this time, a CAN data created with a CAN ID and message is passed, and arbitrary devices attached to the CAN bus CAN receive the CAN data frame corresponding to a particular CAN ID.

The Intrusion Detection System (IDS) is designed to investigate recurring messages. It takes part in identifying malicious behaviour and allows the administrators in procuring network systems. These two key points must meet by IDS to give accurate outcome [3]. Nowadays, cars are implemented many technologies like Bluetooth, Wifi or smart phone plug-ins [4]. To make a driver's life simple, at mean time it causes new track for probable

attacks on the ECUs of cars. Capturing an ECU can make an attacker misuse the messages in a vehicle-internal communication network e.g. sudden braking or turning off the engine which can cause traffic accidents [5]. Hence, identifying the attack attempts in car networks is important for traffic safety.

Here the aim of detecting intrusion in the CAN bus, different types of intrusions contained successfully by utilizing existing methods, while in the organization IDS is time-consuming, need of subject area skilled, and it is implausible that undisclosed attack scenarios can be identified. With facilities of deep learning from modern years new tools are available that have the capacity of identifying different attacks. In the same way we planned to build an Intrusion detection model from machine learning algorithm called LSTM novel unsupervised learning model that will be used for training and testing. It holds every CAN messages with unique IDs and checks them in the moments they have received. Keras and Tensor flow are used to describe and train neural network models. Once the model is developed, to train the model we can choose Generative Adversarial Networks (GAN) which can effectively identify the intrusion even in the presence of noise pollution, as per our collected dataset. In GAN there is a Generator and Discriminator, the Generator creates a forged sample of data and makes to fool the Discriminator. The Discriminator, on the other side, attempts to differentiate between the original and forged sample. After the completion of training, we can use the model prediction.

II. RELATED WORK

As per research CAN bus structure has so much of security issues in automotive systems. The modern automobiles consist of 70% of ECU to transmit and inter relate with each other devices in the system. Nam et al. have [1] proposed a Generative Pre trained Transformer (GPT) model that can acquire a knowledge of pattern of standard CAN ID sequence. Therefore, such a model is looked for to detect CAN ID series that hold a very few values of attack IDs. Here is the intrusion identification design that co-relates the GPT networks in bi-directional manner to allow both past and future CANIDs to detect intrusion. This method permits to predict the performance for every CAN ID nevertheless of position of sequence in ID. The drawback of this is if ECU is reprogrammed by attackers at that time CAN ID will not be affected. To overcome the reprogram attack, in paper [2] have introduced a new simple and cost-effective method to secure the CAN bus, that depends on continual message frequencies across vehicle driving modes. This method does not need any modification on the current scheme of CAN bus and it is developed with efficient implementation with a limited computational resource. Constant message time interval fails during transitions of vehicles, to overcome from failure here they chosen message repetition across vehicle driving modes and even that does not require any modification in the CAN. But it only detects message injection attack and fails to classify which anomalies they belong. Due to the rapid growth of connectivity gathered with the trend towards autonomous driving, cyber security is important for upcoming vehicles.

Here the basic idea of the system is to utilize specification-based intrusion identification, machine learning algorithms and parallel with the embedded software of an ECU. In [8] they have introduced hybrid based intrusion detection for embedded ECU, which co-relates the advantage of an efficient specification-based system with modern detection measures given by ML. The system is introduced for the identification of intrusion in automotive CAN. It examines the symmetry in vehicle networks and it is not depended on pre-defined attack pattern, and feasible to accept untold and newly arriving attacks. This system does not have an appropriate counter measure to classify the detected anomalies and even it does not contain any advanced temporal information. To detect intrusion based on time interval in [4], have proposed a light-weight anomalies identification design for in-vehicle networks that depends on investigation of time interval of CAN message. They collected CAN message from a well known car producer and executed with three kinds of message injection attacks. As an outcome, they identify that the time interval is a meaningful feature to identify attacks in CAN traffics. The system can highly detect injected message attacks in a millisecond. This may spare to handle different time intervals of messages during transformation of vehicle driving system. On the CAN bus, orders could be passed to manage the car driving modes, for example disconnecting the brakes or stop the performance of engine. Protecting the car's phases from the external world is a major part of mitigating this threat.

The Long Short Term Memory neural network [5] is used to identify the CAN bus attacks. The identification task is performed by understanding and learning to see the upcoming data word from each operator in the bus. Highly stagger bits are used to determine the word and flagged as an intrusion with changed CAN bus data. LSTM based intrusion detector could be implemented to many vehicles without any changes and even do not need domain knowledge of system that is modeling. This method is not able to learn online data while identifying intrusion. The normal kind of attack is injecting an extra packets into the network. Usually packets appear in a strict frequency based.

This situation makes an intrusion detector to compare the present and historical packet arrival. They give an algorithm that checks inter-packet timing over a sliding window. The minimum time is compared with historical average value to decide an irregularity signal score. This method is evaluated with a range of placed frequency and gives the limit of its success [6]. They consider the collection of packet insertion types, durations, and frequencies, to regulate its limits in detecting. This method will not identify the realistic threat, such as those in the data fields.

III. OVERVIEW OF CANBUS PROTOCOL AND THREAT ANALYSIS

A. Control Area Network

The CAN bus standard is frequently utilized to allow automotive ECU to communicate with all a piece. The communication is done via message by broadcasting all over the devices, where every message will have an unrepeatable ID. Each ID can be used to obtain the messages that are encoded in signals. Basically, car will have two CAN buses. One with a high speed that is committed to engine tasks, and another with a low speed that is devoted to entertainment and usability features. Both are connected through a gateway. Usually, traffic is caused through broadcasting of ECU packets.

Packet holds the ID field and data types, along with extra bits for error rectifying, controls, and low-level bus arguments. Bus intervention handles a simple organization. If two or more ECUs try to send messages at a same time means a low ID implicit the sending with priority then each of messages with a greater ID and waits for bus until it is free before transmitting the messages. Numerous messages that send physical values such as vehicle speed that is shared regularly with a defined cycle time. Expected with high-level concern, cyclic messages with a less ID generally show a less difference in the noticed cycle times than the messages with an elevated ID. From the different function every message is carried, the time stamp will be suitable for experiment, the ID and a typically 8-byte load that is relevant for a CAN IDS. Here, the payload mention to the signal rate that are encoded in the message. The encoding of a signal rate varies from one bit to a number of bytes of the payload. The CAN matrix is taken as intellectual point by most of car developers which make it tedious for many groups to convert binary payloads into the relative signals.

B. Security Threat of Vehicle

There are numerous chances for attacks opposed to automotive vehicles due to the various access points like communication, Bluetooth, and On-Board Diagnostics [7]. The consequences of these attacks scale from seemingly guiltless actions like turning on the air conditioner, to damaging actions like exhausting the engine or revolving the steering wheel of a driving car [12]. The list of the attack surface that affects the message types are: For wireless communication the security threat likes sensitive data leakage, eavesdropping, in diagnostic interface OBD is the most commonly used connector the security issues can give non approval information by injecting fake message in CAN bus, even attack can happen on infotainment system it causes an unauthorized vehicle control. The aim is to detect attacks by checking signals varying from actual behavior or thrashing relationships from consequences.

C. Deep Learning

The machine Learning include parameters of the intrusion. An anomaly mention to an unauthorized function on a digital network. In order to detect actively and reply to intrusions in network, company and their cyber security group need to have a detailed understanding of how intrusions work and how intrusions are implemented, identifying anomaly, and responding to the systems that are planned with attack form and cover-up function in mind.

LongShort-TermMemory (LSTM):

The LSTM is a neural network specially proposed to work based on time series or natural language processing problems. LSTM is a sub category of Recurrent Neural Networks (RNNs). It remembers all the previous knowledge that the network has experienced so far and also removes the irrelevant data. Working of LSTM, it takes the present input, and the preceding hidden state, and internal cell state. For every gate parameterized vector is calculated for present input and evade state with corresponding weight for every gate.

Autoencoder:

The neural network attempts to understand between the specified inputs to the specified output. Then network will attempt to map the input to them self. The normal way of behaving of a system, is in unsupervised manner. For this non-labelled data set is required for training. A trained autoencoder could be utilized to detect the series

points that changed from the actual working process and, based on that the function could be declared as an anomaly identification system. The main plan of supporting the autoencoder is that large-sized data that derive from fundamental system that can be frequently maintained. An autoencoder be composed of two neural network blocks, an encoder and a decoder. Basically, autoencoder tries to encode the data by utilizing the adjusted weight and biases. Decoder reconstructs the authentic input from the encoded data to verify the trustworthiness of the encoding. After reconstruction, the loss data is calculated to decide the reliability of the encoding. This process is continued until it meets the acceptable level of reconstruction. All ID have its individual LSTM insert model. When the payload st, Ai of an ID is produced as intake, only co-related memory in the attached latent vector is uploaded. The whole latent vector is utilized to rebuild the signals of every ID. The variation in between the actual input and the correlate with re-build model are used for designing the anomaly score.

Generative Adversarial Network(GAN):

Generative models are skilled to create a new example from available data that are not only similar to example but also indistinguishable as well, in generative model's time-series of data arguably used for imitation and designing. There are a few favored types of generative models those are Pixel RNN/CNN++, VAE and Generative adversarial Network. Here we focused on GANs, GANs are a deep structured learning based generative model which is utilized for unsupervised learning and it's also a type of implicit density estimation. GAN includes two neural networks that are generator network and discriminator network. These networks are trained jointly in a minmax game formulation at the same time.

Anomaly Detection System with GAN training

In deep learning we can go with unsupervised learning method. The major goal is to maintain the CAN bus structure due to its low security mechanism and find out the intrusion through communicating ECUs from their respective encrypted messages. Build the independent LSTM model for each ID in a dataset, and even it captures the corresponding signals. To encode and decode the blocks, the output of LSTM model is collected and proceed that to autoencoder fully connected network. For each ID $X \in X$ grip corresponding signal n_x into account that will ciphered in payload. Whenever a new signal is entered the ID $X \in X$ will be cater correlate with LSTM network then the output size will be n_x . Hscale that will be added to relative memory vector. To find out the hidden signals in the LSTM in input dataset A. Hscale is taken into consideration. That declares the current state of traffic in CAN. The function of output coat is to rebuild the arrivals of input signals. Once the model is built with LSTM and Autoencoder then train the model with GAN method. To effectively detect the intrusion in CAN bus communication.

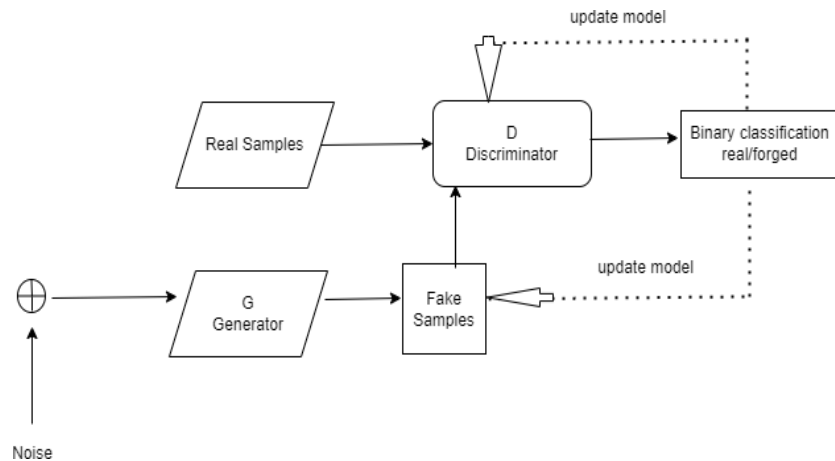


Figure1: Training process of GAN

The model can be trained with GAN to find the both known and unknown intrusion. GAN is one of the fast-moving algorithms to effectively estimate the generative models via an adversarial process [13]. In most of the GAN method images is used for training and prediction but in this paper, giving an idea of numerical values to find the intrusion. Training the model can be done in both for first, the training is given for known attacks because the discriminator will be trained with known attacks, and it is more likely to detect the intrusions. In second way model will train for unknown attacks. Where generator generates a fake signal and estimate it that as CAN message from original signal. So, to effectively classify the real and forged signal discriminator should be trained well then that will classify and gives accurate output.

There will be compete between generator and discriminator to give a better performance. Intrusions are identified based on threshold value, if the value exceeds means then that will be given to discriminator to detect whether the value calculated accurately and to make a classification as abnormal, if the particular message is classified as abnormal means it will set to 0 or else status will be 1.

- Fix the learning of generator

for quantity of training repetition do for k
route do take m original distribution data
sample and m fake data sample.

- update the parameter θ_d by gradient ascent

$$\frac{\partial}{\partial \theta_d} \frac{1}{m} \sum_{i=1}^m [\ln [D(x_i)] + \ln [1-D(G(y'_i))]]$$

- Fix the learning of Discriminator
take m fake data samples

Update the parameter θ_g by gradient descent.

$$\frac{\partial}{\partial \theta_g} \frac{1}{m} \sum_{i=1}^m [\ln [1-D(G(y'_i))]]$$

There will be compete between generator and discriminator to give a better performance. Intrusions are identified based on threshold value, if the value exceeds means then that will be given to discriminator to detect whether the value calculated accurately and to make a classification as abnormal, if the particular message is classified as abnormal means it will set to 0 or else status will be 1.

ExperimentEnvironment

This phase planned to assess the task on Synthetic CAN data. It consists of 10 various message IDs and various signals for each ID and also to find the adversarial noisy data has been included. The data is exactly like real-time CAN traffic. The dataset includes physical values, signals that are relied on numerous variety signals. Once test the accuracy of GAN to know how exactly it can detect the attacks with an average rate. Train the model for 1200 iteration with batch size 30. During each repetition a back-propagation is presented for every 200-time steps meanwhile to upload in the network. Evaluate the model with different attacks like Dos attack, Fuzzy attack, and GEAR attack to check how accurately model can identify the attacks.

TABLE I: PERFORMANCE OF DISCRIMINATOR

Datatype	Detectionrate	Accuracy
Dos attack	99.6%	97.9%
Fuzzyattack	98.7%	98.0%
GEAR attack	96.5%	96.2%

From table1, see that the model is able to detect attack with accuracy 96%. Even though it is less than 100%, our model can be improved by adding variation autoencoder method that will reduce the generation of adversarial and also it will be beneficial for discriminator to identify the forged data. From graph we can see ratio of attack that will be identified in synthetic data.

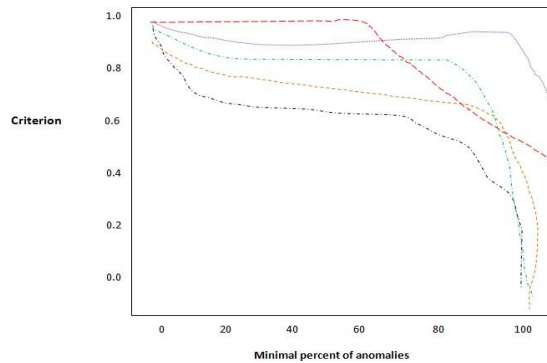


Figure2: This graph indicates the ratio of identified attack in Synthetic data

IV. CONCLUSIONS

The ECU and their networks are getting increased with new application and demands that cause open way for attacking the automobiles based on CAN bus. Attack can cause a major defect in a traffic safety. To identify those attacks, the idea is given to build a deep learning model and trained in GAN method in an unsupervised manner to identify intrusions and anomalies in a CAN bus structure. The identifying system will combine the discriminators for detecting both known and unknown attacks. The system will have the ability to identify the intrusion with 96% of accuracy with GAN method. This method is flexible and secure. Hence, it is applicable for IDS in-vehicle network.

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